

## WIRELESS CHARGING INSTRUCTIONS

Open the Velcro® in the back of the headband. Remove the Bluetooth® module by unplugging it from the speakers. Plug the micro-USB cable into the micro-USB port on the Bluetooth® module. Plug the standard USB end of the cable into the USB port on your computer or any USB wall adaptor.

The Bluetooth® module comes with a partial charge. When you plug the module in to charge, you will notice a blinking red light. The red light will turn off when the Bluetooth® module is fully charged. A fully charged module will play for up to 13 hours.

## PAIRING INSTRUCTIONS

Before pairing, fully charge your RunPhones® Wireless headphones.

Place your Bluetooth® device within 3 feet (1 meter) of your RunPhones®.

Find the middle square button on the wireless Bluetooth® module located inside the headband.

**Press and hold the square button for 5 full seconds until you hear an ascending 3 ring tone followed by a series of beeps. The series of beeps indicate that the module is in pairing mode.**

Next, go into the Bluetooth® settings on your device and turn on Bluetooth®.

After a few seconds, "AcousticSheep" will appear in the list of devices. Click on "AcousticSheep" to pair your device to the Bluetooth® module. You will hear a long beep to indicate that it is paired with your device.

**-OR-**

Navigate to the Bluetooth® connections menu on your Bluetooth® enabled device. When "AcousticSheep" appears, click to pair your device to the Bluetooth® module. You will hear a long beep to indicate that it is paired with your device.

To watch our video on how to use RunPhones® Wireless visit: [www.RunPhones.com/runphones/video](http://www.RunPhones.com/runphones/video)

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## OPERATING INSTRUCTIONS

**VOLUME:** Click the “up” arrow button to increase the volume. Holding the “up” arrow button will also increase the volume at a faster pace. Click the “down” arrow button to decrease the volume. Holding the “down” arrow button will also decrease the volume at a faster pace.

**SKIP TRACK(S):** Double click the “up” arrow button to advance to the next track. Double click the “down” arrow button to go to the previous track.

**PAUSE:** Click the middle square button once to pause the music. Click once again to resume playing music.

**POWER OFF:** To turn the device off, press and hold the middle square button for 3 seconds. You will hear a descending 3 ring tone.

## TROUBLESHOOTING

### NOT SURE IF FULLY CHARGED

While charging, if the red light is on, the module is not fully charged. If there is **NO** light on at all while charging, the Bluetooth® module is fully charged.

### UNABLE TO PAIR FOR THE FIRST TIME

When you turn on the device, make sure to continue holding down the button for a full 5 seconds until you hear an ascending 3 ring tone followed by a series of beeps. The beeps indicate that the module is in pairing mode.

### UNABLE TO PAIR

If your Bluetooth® enabled device is unable to pair with the AcousticSheep® module, you may need to reset the Bluetooth® module. To reset the Bluetooth® module, turn it on. Hold both the “up” and “down” arrow buttons down for 7 seconds. Once the reset function is complete there will be two long tones. The Bluetooth® module must be turned off and then turned back on for it to enter into pairing mode.

### UNABLE TO FIND THE DEVICE

If your AcousticSheep® module was previously paired with another device, it will automatically pair with that device if the device is within range. Make sure that the Bluetooth® on all other previously paired devices is turned off or out of range when you are pairing with a new device.

### THERE IS NO SOUND WHEN PAIRED

- 1 Slide the speakers inside the headband to position them over your ears.
- 2 Check the volume on your Bluetooth® audio player.
- 3 Check the volume on the wireless Bluetooth® module located inside the headband.
- 4 Make sure that the wireless Bluetooth® module is charged.
- 5 If your Bluetooth® device is separated from your RunPhones® Wireless headphones for more than 5 minutes, the headphones will automatically power off. Not all applications or software support Bluetooth®.